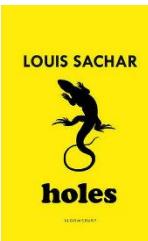


**A Day in the Life of a Camper**

**Write** a short diary entry as if you are a camper at Camp Green Lake. Choose your character: Stanley, Zero, or invent your own camper. Think about the day: digging holes, eating lunch, meeting the Warden, encountering a lizard, talking to other campers.



**Heat Changes Everything**

**Bake** something where **irreversible** changes occur (bread, cookies, cake). **Produce** a poster explaining:

- What ingredients changed
- What "irreversible" means
- How heating transforms materials



**Portrait Gallery**

**Create** a portrait of an influential figure:

- Egyptian Leader (Tutankhamun)
- Famous Scientist (Marie Curie)
- Greek Philosopher (Aristotle)

Use any medium: chalk, crayons, collage, watercolours, digital.



**Upcycle an Object**

Using any safe, unwanted **materials** from home, take something old and give it a brand-new purpose. You can redesign it, decorate it, or completely **transform** its use into something new, inspired by influential inventors and designers.



**Design your own Pharaoh Tomb!**

Imagine you are an Ancient Egyptian Pharaoh and design your tomb, including treasures and decorations that show your importance.

**Draw** a plan of your tomb, include decorations and Hieroglyphics, list the treasures you would include and if you have time, try and **build** a 3D model of it!



**A Letter to my Hero**

**Write** a letter to someone who has influenced you (a historical figure, sports champion, author, scientist)

- Why do they **inspire** you
- What do you admire about their actions or achievements
- Include a question you'd like to ask them



**Solar Oven Shoebox**

Scientists and engineers have designed solar cookers to help people to cook food using only the power of the sun. **Create** a small solar oven (shoebox or cereal box) to melt chocolate or marshmallows. Link to **materials** that absorb and reflect heat.



**Be a Greek Hero!**

**Write** or **draw** your own Greek myth on a scroll, where you or a chosen influential person becomes the hero of the story with a special talent or quality. Think of a mythical creature or dangerous challenge and a **moral** or message linked to influence (e.g., courage, fairness, determination).

