## Progression in Art B

MOORSIDE

| Year Group | Nursery | Reception | Y1 | Y2 | Y3 | Y4 | Y5 | Y6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Themes | Year A | Year B | Year A | Year B | Year A | Year B | Year A | Year B |
| Autumn Spring Summer | Changes Emotions Movement | Changes Diversity Inventions | Journeys Explorers Our Changing World | Changes Diversity Inventions | Journeys Explorers Our Changing World | Changes Diversity Inventions | Journeys Explorers Our Changing World | Changes Diversity Inventions |
| Topic area | Expressive <br> Arts and Design | Drawing: <br> Marvellous marks Observational drawing Hanoch Piven <br> Painting and mixed media: Paint my world Pablo Picasso Claude Monet <br> Craft and design: Let's get crafty <br> Henri Matisse | Drawing: <br> Make your mark Experimentin $g$ with media. <br> Zaria Forman <br> Craft and design: Wool wrapping Judith Scott <br> Sculpture and 3D: Tube <br> Towers <br> Samantha <br> Stephenson | Drawing: Tell a story <br> Quentin Blake <br> Painting and <br> mixed media: <br> Life in Colour <br> Andy Warhol <br> Craft and design: Map it out <br> Josef Albers <br> Maggie Scott <br> Eduardo <br> Paolozzi | Drawing: Growing artists <br> Botanical and abstract <br> Atta Kwami <br> Sculpture and <br> 3D: Abstract shape geometric sculptures <br> Anthony Caro <br> Ruth Asawa <br> Craft and Design: Ancient Egyptian scroll making | Drawing: <br> Power prints <br> Fernando <br> Botero <br> Painting and <br> mixed media: <br> Light and <br> dark <br> Clara Peeters <br> Craft and <br> design: <br> Fabric of <br> nature <br> William <br> Morris <br> Megan Carter | Inspirational artists, designers and craft makers Paul Klee <br> Painting and mixed: poem portrait Lucy Roff Chila Kumari Singh Burman <br> Artist study: Henry Moore Sculpture and 3D/Drawing | Painting and mixed media - <br> Artist study - <br> Lubiana Himid <br> Frank Bowling <br> Fiona Rae <br> Artist study: <br> Henry Moore <br> Sculpture and <br> 3D/Drawing <br> Sculpture and 3D: <br> Installation art <br> Joseph Cornell <br> Fernando and <br> Humberto <br> Campana <br> Yoo Hyun Mi |


| Sketch books | Large wall <br> area for gross <br> arm <br> movements. <br> Mark making <br> area. recorded <br> on tapestry. | Use <br> sketchbooks <br> through <br> teacher <br> modelling. Use <br> sketchbooks to <br> record <br> thoughts and <br> ideas and to <br> experiment <br> with materials. | Use <br> sketchbooks <br> more <br> effectively <br> through <br> further <br> teacher <br> modelling. Use <br> sketchbooks <br> to record <br> thoughts and <br> ideas and to <br> experiment <br> with materials. | Use <br> sketchbooks <br> to generate <br> ideas and <br> record <br> thoughts and <br> observations. <br> Make records <br> of visual <br> experiments. | Use sketchbooks <br> for planning and <br> refining work, to <br> record <br> observations and <br> ideas and <br> developing skill <br> and technique. | Develop ideas through <br> sketches, enhance <br> knowledge, skill and <br> technique using <br> experimental media in <br> sketchbooks. |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| investigations and record <br> observations in <br> sketchbooks. Record <br> experiments with media <br> and try out new <br> techniques and processes <br> in sketchbooks. |  |  |  |  |  |  |


| Drawing | Create closed shapes with continuous lines and begin to use these shapes to represent objects. <br> Draw with increasing <br> complexity and detail, such as representing a face with a circle and including details. <br> Use drawing to represent ideas like movement or loud noises. <br> Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. | Explore mark making, experiment with drawing lines and use 2D shapes to draw. | Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials. | Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing. Use a range of drawing media. | Draw still life <br> from <br> observation and for mark <br> making. Further develop understanding of geometry and mathematical proportion when drawing. | Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line. | Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |


| Painting | Explore colour and colour mixing. | Develop skill and control when painting. Paint with expression. | Further improve skill and control when painting. Paint with creativity and expression. | Increase skill and control when painting. Apply greater expression and creativity to own paintings. | Develop skill and control when painting. Paint with expression. Analyse painting by artists. | Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression. | Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |


| Craft, <br> Design, <br> Materials, <br> Techniques | Join different materials and explore different textures. Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. | earn a range of materials and techniques such as clay, sketching, printing and collage. | Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay. | Use materials such as paper weaving, tie dying, sewing and other craft skills to design and make products. | Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work. | Create mixed media art using found and reclaimed materials. Select materials for a purpose. | Create <br> photomontages, <br> make repeat <br> patterns using <br> printing <br> techniques, <br> create digital art and 3D sculptural forms |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |



