## Progression in Art A

MOORSIDE

| Year Group | Nursery | Reception | Y1 | y2 | Y3 | Y4 | Y5 | Y6 |
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| Themes | Year B | Year A | Year B | Year A | Year B | Year A | Year B | Year A |
| Autumn Spring Summer | Changes <br> Emotions <br> Movement | Journeys Explorers Our Changing World | Changes Diversity Inventions | Journeys Explorers Our Changing World | Changes Diversity Inventions | Journeys Explorers Our Changing World | Changes Diversity Inventions | Journeys Explorers Our Changing World |
| Topic area covered | Expressive Arts and Design | Drawing: <br> Portraits <br> Marvellous Marks <br> Hanoch Piven <br> Painting and mixed media - <br> Paint my World <br> Collage <br> Megan Coyle <br> Sculpture and 3D: <br> Creation station <br> 3D clay animal <br> sculptures <br> Lesley Anne Greene | Drawing: Make your mark. <br> Observation drawing <br> Zaria Forman <br> Wassily <br> Kandinsky <br> Painting and mixed media: <br> Colour Splash <br> Clarice Cliff <br> Jasper Jones <br> Craft and design: Woven wonders Cecilia Vicuna | Drawing: Tell a story <br> Quentin Blake <br> Sculpture and <br> 3D: Paper play <br> Louise <br> Bourgeois <br> Painting and mixed media: <br> Life in Colour <br> Romare <br> Bearden | Drawing: <br> Growing artists <br> Botanical and abstract <br> Atta Kwami <br> Painting and mixed media: Prehistoric painting <br> Sculpture and 3D: Abstract shape geometric sculptures Anthony Caro Ruth Asawa | Drawing: power prints Ed Ruscha Henri Matisse <br> Sculpture and 3D: Mega materials Barbara Hepworth, Sokari Douglas-Camp <br> Painting and mixed media: Light and Dark Claude Monet | Drawing: I need space <br> Teis Albers <br> Sculpture and <br> 3D: <br> Interactive installation - <br> Morag <br> Myerscough <br> Craft and design: <br> Architecture - <br> Friedensreich <br> Hundertwasser | Painting and mixed media: artist study - <br> David Hockney, <br> Richard <br> Brackenburg, <br> Paula Rego <br> Sculpture and 3D: Making memories <br> Craft and design: Photo opportunity Edward Weston |


| Sketch books | Large wall area for gross motor arm movements. Mark making area recorded on tapestry. | Share their creations, explaining the process they have used <br> Return to and build on their previous learning, refining ideas and developing their ability to represent them. | Use <br> sketchbooks <br> through <br> teacher <br> modelling. Use <br> sketchbooks <br> to record <br> thoughts and <br> ideas and to <br> experiment <br> with materials. | Use <br> sketchbooks <br> more <br> effectively <br> through <br> further <br> teacher <br> modelling. Use <br> sketchbooks <br> to record <br> thoughts and <br> ideas and to <br> experiment <br> with materials. | Use sketchbooks to generate ideas and record thoughts and observations. Make records of visual experiments. | Use <br> sketchbooks <br> for planning and refining work, to record observations and ideas and developing skill and technique. | Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks. | Make personal investigations and record observations in sketchbooks. Record experiments with media and try out new techniques and processes in sketchbooks. |
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| Drawing | Create closed shapes with continuous lines and begin to use these shapes to represent objects. <br> Draw with increasing complexity and detail, such as representing a face with a circle and including details. | Create closed shapes with continuous lines and begin to use these shapes to represent objects. Draw with increasing complexity and detail, such as representing a face with a circle and including details. Use drawing to represent ideas | Explore mark making, experiment with drawing lines and use 2D shapes to draw. | Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials. | Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing. Use a range of drawing media. | Draw still life from observation and for mark making. Further develop understanding of geometry and mathematical proportion when drawing. | Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line. | Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life. |


|  | Use drawing to represent ideas like movement or loud noises. Show different emotions in their drawings and paintings, like happiness, sadness, fear, etc. <br> Develop their own ideas and decide which materials to use to express them. | like movement or loud noises. |  |  |  |  |  |  |
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| Painting | Explore colour and colour mixing. | Explore, use and refine a variety of artistic effects to express their ideas and feelings. <br> Explore colour and colour mixing. | Develop skill and control when painting. Paint with expression. | Further improve skill and control when painting. Paint with creativity and expression. | Increase skill and control when painting. Apply greater expression and creativity to own paintings. | Develop skill and control when painting. Paint with expression. Analyse painting by artists. | Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression. | Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life. |


| Craft, <br> Design, <br> Materials, <br> Techniques | Join different materials and explore different textures. <br> Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. | Explore different materials freely, to develop their ideas about how to use them and what to make. Develop their own ideas and then decide which materials to use to express them. <br> Explore, and use a variety of artistic effects to express | Learn a range of materials and techniques such as clay, sketching, printing and collage. | Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay. | Use materials such as paper weaving, tie dying, sewing and other craft $\dagger$ skills to design and make products. | Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work. | Create mixed media art using found and reclaimed materials. Select materials for a purpose. | Create <br> photomontages, make repeat patterns using printing techniques, create digital art and 3D sculptural forms |
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